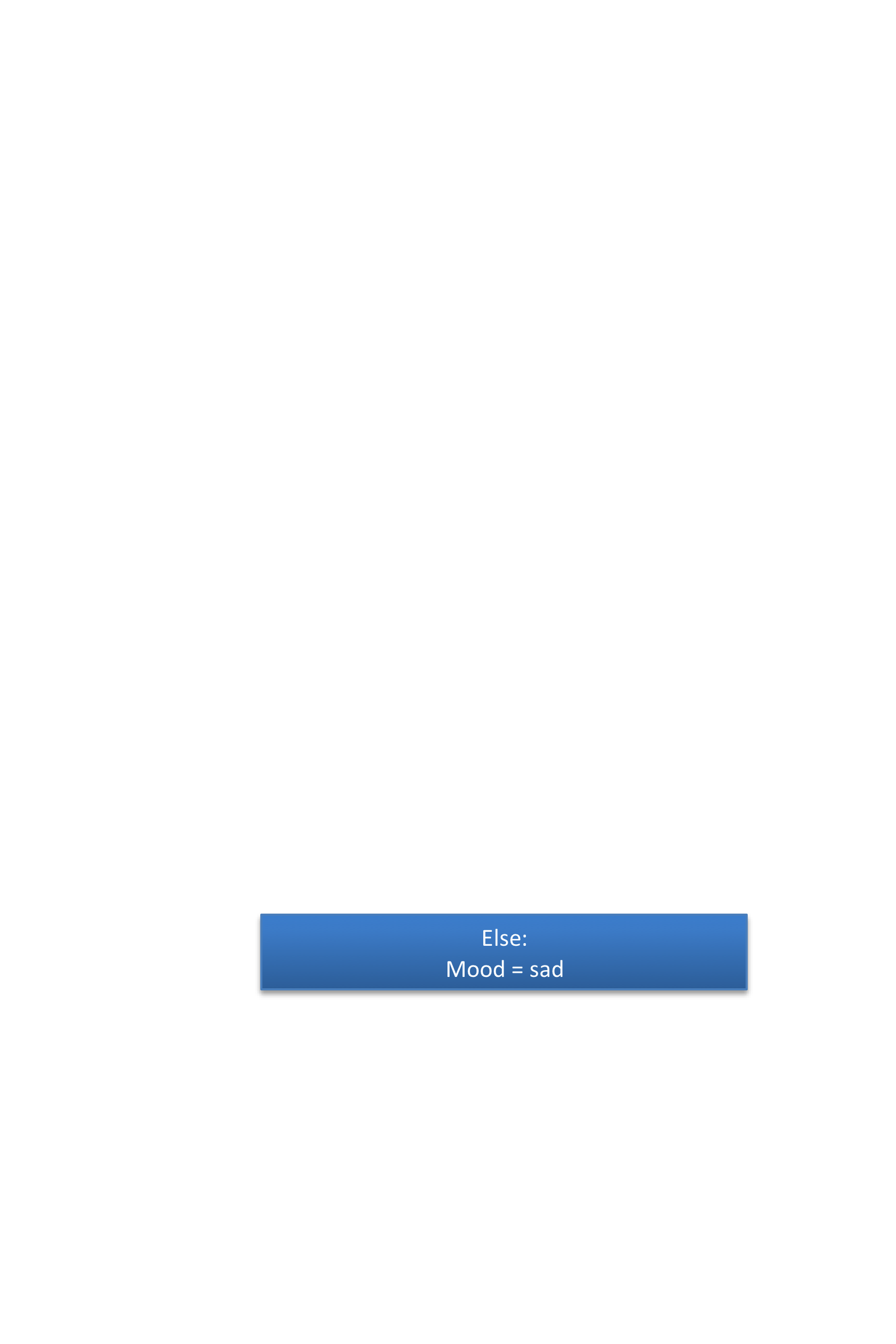
**Else:**

**Mood = sad**

Return = Mood

Else:

Mood =not happy

No

Mood = totally bummed

Yes

else if (( waves < =6 ) && ( waves >= 3))

No

Yes

Mood = JACKED UP

Else if (weather === ‘Overcast’)

If ((waves <=10) || (waves >= 7))

Else:

Mood =bummed

No

Yes

Mood =mellow

else if (( waves < 9 ) && ( waves >= 5))

No

Yes

Mood =Pumped

If (weather === ‘Sunny’)

If (waves === 10)

var value1 = ‘Sunny’

var value2 = 10

var mood = function (weather, waves)

**Call function**

**And console.log**